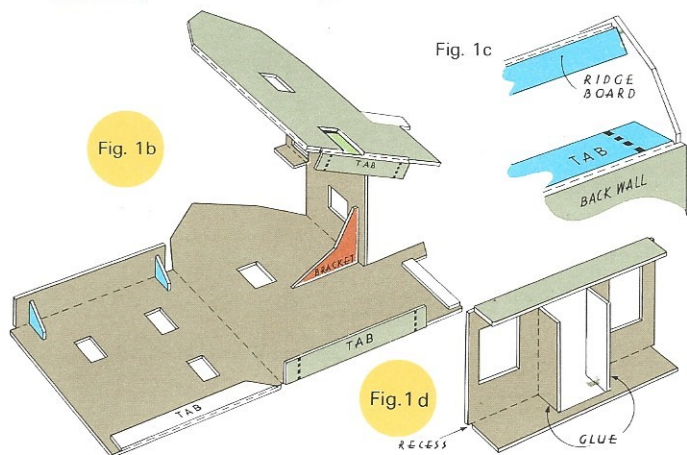
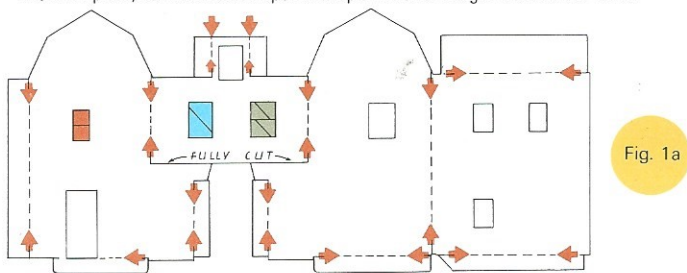


ASSEMBLY INSTRUCTIONS FOR TWO COUNTRY TOWN SHOPS No.B22

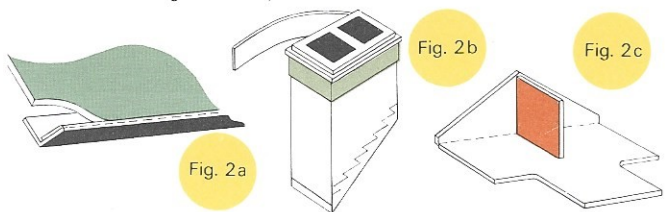
SHOP 'A'

- From SHEET 1 remove as one piece, having noted the red arrow marked scored lines, the two SIDE WALLS, FRONT WALL, BACK WALL and the grey, white and blue TABS (Fig. 1a). Clear the SIDE DOOR and WINDOW apertures, setting aside the four grey and two blue BRACKETS. Also the two small red square pieces which will be used as BRACKETS when assembling the CANOPY later. Take the transparent glazing material and cut away the 'A' windows. To the unprinted face of one, attach narrow strips of 'Sellotape' along two sides. With the window placed sticky side upwards, lower the wall on to it. When positioned, the board should be pressed down hard. Strips of tape can then be added along the other sides for increased security. Fix the remaining seven windows. Remove the part marked SIDE DOOR and glue it behind its aperture and positioned to touch the TAB below when this has been temporarily bent back at right angles. A narrow gap will be left above the DOOR piece to receive the CANOPY later. Bend right back and glue down for double thickness the four white TABS. Set the two grey TABS at right angles using the grey BRACKETS roughly positioned behind the black dotted lines (Fig. 1b). Similarly, set the blue TAB using the blue BRACKETS. Take the two brown BRACKETS. With the walls lying flat, raise the FRONT WALL to a right angle and glue a BRACKET into the corner formed, just clear of the FRONT WALL's lower edge. Repeat the procedure at the other FRONT WALL CORNER. Complete the BACK and SIDE WALL joint (Fig. 1c). Remove the RIDGE BOARD, bend to an angle and glue it between and just below the tops of the SIDE WALLS.

Take the SHOP FRONT with its top and bottom TABS. Glaze the windows and set back at right angles the two grey TABS together with the two 'hinged' sides to the doorway, gluing these sides to the bottom TAB where they touch (Fig. 1d). The PAVING is then set into the doorway and into the narrow recess running along the bottom edges of the SHOP FRONT. Take the two WINDOW DISPLAY SHELVES. From the ACCESSORIES card cut out the two SHOP 'A' WINDOW DISPLAYS. Score them where shown and glue them around their SHELVES, positioned on the black lines to slope forward. Take the SHOP DOOR, glaze it and fix it behind the doorway's back edges. With the model on its back, glue the SHOP FRONT in place, its TABS seated upon the top and bottom edges of the white TABS.

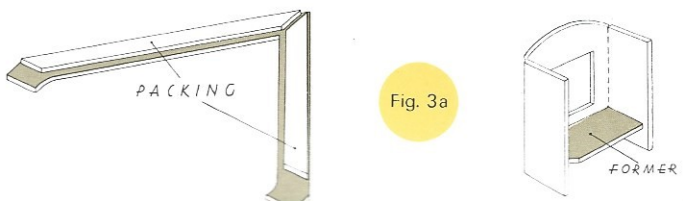


- Take the FLAT ROOF, bend the TAB and the SHOP SIGN back at an angle and glue in position. Take the main ROOF. It is better to attach the GUTTERS to the ROOF before it is fixed to the walls. Prepare them by making light bending cuts along the red arrow marked dotted lines. Bend the strips right back along these lines before opening flat again and cutting out. Glue down for double thickness the two black sections, leaving the TABS to be bent at right angles and glued to the underside of the ROOF (Fig. 2a). Place the ROOF in position noting how the front middle section forms a backing to the DORMER WINDOW. Now glue the front half only. When dry, glue the back half, checking that it overlaps the walls equally at each side. Prepare the RIDGE TILES by cutting through the short end lines marked Z. Turn the card over and join these cuts with a pencil line. Hold the card against the light to check that this line is running accurately down the middle of the tiles before scoring the line with a blunt knife. Turn the card over, bend the tiles double, crease them well and cut away the waste. Apply them to the model after the CHIMNEY STACK has been made and positioned. To construct it use the same scoring methods as for the RIDGE TILES, adding the double layer CHIMNEY TOP and when dry, the BANDING (Fig. 2b). Add the DORMER ROOF. Take the SIDE DOOR CANOPY, shaping it by gluing a red BRACKET as shown (Fig. 2c). Insert it into the slot above the SIDE DOOR and add its ROOF and RIDGE TILES when fully set. The two parts forming the PASSAGE DOOR can be joined if the two models are to be set together. Finally add the side door STEP.

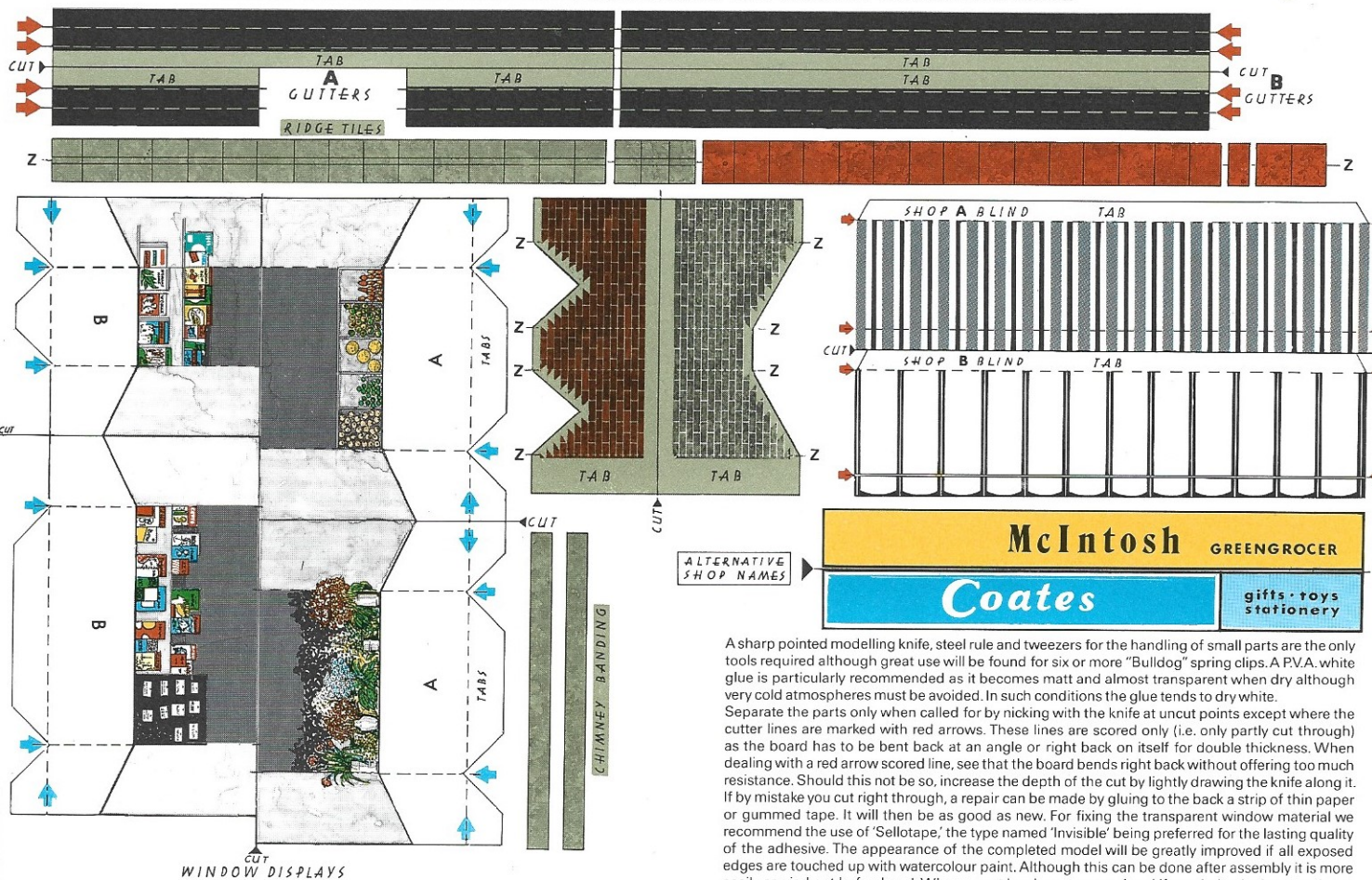


3. SHOP 'B'

This model should be assembled in a similar way to the SHOP 'A' but directly the windows have been glazed, apply the BARGE BOARDS to the SIDE WALLS. These are set more realistically away from the walls by first applying pieces of the white PACKING (Fig. 3a). The DORMER WINDOW, after glazing, is shaped by its FORMER being set just above the front bottom edge. This edge is seated upon the roof aperture front edge when fixing the DORMER in place. Add its curved ROOF, CANOPY and CHIMNEY to complete this model.



ACCESSORIES AND ASSEMBLY INSTRUCTIONS FOR SUPERQUICK TWO COUNTRY TOWN SHOPS No.B22



SCORE BLUE ARROW LINES & BEND FORWARD

A sharp pointed modelling knife, steel rule and tweezers for the handling of small parts are the only tools required although great use will be found for six or more "Bulldog" spring clips. A P.V.A. white glue is particularly recommended as it becomes matt and almost transparent when dry although very cold atmospheres must be avoided. In such conditions the glue tends to dry white. Separate the parts only when called for by nicking with the knife at uncut points except where the cutter lines are marked with red arrows. These lines are scored only (i.e. only partly cut through) as the board has to be bent back at an angle or right back on itself for double thickness. When dealing with a red arrow scored line, see that the board bends right back without offering too much resistance. Should this not be so, increase the depth of the cut by lightly drawing the knife along it. If by mistake you cut right through, a repair can be made by gluing to the back a strip of thin paper or gummed tape. It will then be as good as new. For fixing the transparent window material we recommend the use of 'Sellotape', the type named 'Invisible' being preferred for the lasting quality of the adhesive. The appearance of the completed model will be greatly improved if all exposed edges are touched up with watercolour paint. Although this can be done after assembly it is more easily carried out beforehand. When a part has been removed and if needed to be bent to shape, note which edges will be on show and colour them to an approximate match by running the side of the paint brush along the edges.